

**CALL FOR PRESENTATIONS
SPRING 2008 CONFERENCE ON
DESIGNING THE BLENDED LEARNING LANDSCAPE
DOUBLETREE HOTEL ONTARIO, CALIFORNIA**

The Learning Consortium is soliciting proposals for workshop facilitators to be held at our annual conference "Designing the Blended Learning Landscape" hosted in Ontario, California. If you have a serious game, simulations, or other activity that you'd like to share, demonstrate, or play-test, we'd like to hear from you. All sessions should be participatory and interactive -- no "death by PowerPoint" sessions, please. We want our attendees to leave the conference with a jump drive full of information that they compiled at the conference.

We welcome referrals regarding workshop facilitators.

	Area	Suggested Topics
Practice Sessions	Designing and Implementing Blended Learning Solutions	<ul style="list-style-type: none"> • Informal Learning • Game based simulations • Virtual Classroom • Facilitation Skills for E-Trainers • Overview of the designing of E-learning or Blended Learning Solutions
Practice Sessions	Software Solutions	<ul style="list-style-type: none"> • LMS • Captivate, • Rapid Content Development • Web 2.0 Technology • Tools for Interactive learning and Teaching • Multi-Media and Virtual Environments
Practice Sessions	M-Learning	<ul style="list-style-type: none"> • Emerging Hardware and Software • Mobile Web and Video Conferencing • Podcasting • Applications • Standards • Future Trends
Q&A	Facilitate a 1 Hour Q&A session on the above topic areas	4pm – 5pm Mon/Tue/Wed
Interactive Sessions	Make a suggestion	

Suggested Topics

Authoring tools	LMS/LCMS Evaluations
Podcasting	Team building simulations
Simulation software	Enterprise wide curriculum development
Informal Learning	Leadership training
E-Learning on a Shoestring	E-Learning
Training effectiveness evaluations	M-Learning
Rapid Content Development	Off-the-shelf training software recommendations
Instructional Systems Design	Coaching and feedback
New trainer on-boarding process	Collaboration tools/software
Quiz/testing software	PowerPoint conversion tools
Train-the-trainer	Webinars
3D Learning- Second Life	

The Audience

The conference will be comprised of learning professionals in the training field. The audience will include: Trainers, Training Coordinators, Content Developers, Managers, Directors, and Chief Learning Officers.

Types of Workshops

Workshops should focus on how to use games, simulations, software, and other activities for learning, training, and facilitation. Workshops should be participatory: we want to play your game and debrief it, not just hear about it. If you have a new approach to training, we want to try it out in addition to hearing about how it's worked for.

- *Workshop/Tutorial* – One hour to three hours in length, must be interactive workshop or tutorial. Technology used should be demonstrated and participants should get to interact and experience the technology. *(Will ask participants to bring the technology if attending these sessions. i.e., iPod, laptop, PDA, Blackberry, etc.) Room set-up will be Classroom Style.*
- *Q&A Facilitator*- 1 hour in length. Facilitate a discussion on topics listed above. *Room set-up will be Classroom Style.*

Note: If you are interested in adding a Workshop/Tutorial, please feel free to submit your proposal for the topic. If your organization is interested in a hands-on demonstration of new software, game, simulation, or other use of technology for learning, submit a proposal."

Submission Guidelines

All submissions should be in Microsoft Word format and e-mailed prior to December 4, 2007 to speakers@the-lc.org. Type “**Speaker Submission**” in the subject line. Early submissions are greatly appreciated.

Workshops/Tutorials- *See attached submission form.*

- Topic
- Specify Length of time desired to present 1 hour, 1.5 hours, 2 hours
- Instructor: Name, Company, Title, years in field and Contact Information
- One paragraph describing the workshop.
- List of equipment needed for workshop.
- List of equipment needed for participants.
- Instructor Bio
- Photo

Important Dates:

December 4, 2007- Final submission for workshop/tutorial proposals

(E-mail to speakers@the-lc.org)

March 14, 2008- Receipt of all materials *(PowerPoint's, PDF's and workshop materials)*

April 28 – April 30, 2008- Conference

Presenter Information

Travel/Lodging

Presenters will need to pay for their own travel and lodging accommodations. We are offering reduced rates at the Doubletree Hotel, Ontario, California for \$129.99 per night. Reduced rates are not available on the Internet at this time. Call and let them know that you are with “The Learning Consortium.”

Meals- The Learning Consortium will provide breakfast and lunch each day of the event. Dinner will not be provided.

Event Pass

You will receive one **Complimentary Pass** to all conference sessions.

Networking Event

You will receive one **Complimentary Pass** to the networking event. *(Transportation included)*

Honorarium

We are offering a \$125.00 speaker honorarium for each time slot. *(If there is more than one presenter, the honorarium will be divided between the two presenters.)*

E-mail: speakers@the-lc.org

Web Address: www.the-lc.org